Features

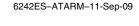
- Incorporates the ARM926EJ-S™ ARM® Thumb® Processor
 - DSP Instruction Extensions
 - ARM Jazelle® Technology for Java® Acceleration
 - 16 Kbyte Data Cache, 16 Kbyte Instruction Cache, Write Buffer
 - 210 MIPS at 190 MHz
 - Memory Management Unit
 - EmbeddedICE[™], Debug Communication Channel Support
 - Mid-level implementation Embedded Trace Macrocell[™]
- Additional Embedded Memories
 - 32 Kbytes of Internal ROM, Single-cycle Access at Maximum Bus Speed
 - 16 Kbytes of Internal SRAM, Single-cycle Access at Bus Speed
- External Bus Interface (EBI)
 - Supports SDRAM, Static Memory, NAND Flash and CompactFlash®
- LCD Controller
 - Supports Passive or Active Displays
 - Up to 16-bits per Pixel in STN Color Mode
 - Up to 16M Colors in TFT Mode (24-bit per Pixel), Resolution up to 2048 x 2048
- USB
 - USB 2.0 Full Speed (12 Mbits per second) Host Double Port
 - Dual On-chip Transceivers
 - Integrated FIFOs and Dedicated DMA Channels
 - USB 2.0 Full Speed (12 Mbits per second) Device Port
 - On-chip Transceiver, 2 Kbyte Configurable Integrated FIFOs
- Bus Matrix
 - Handles Five Masters and Five Slaves
 - Boot Mode Select Option
 - Remap Command
- Fully Featured System Controller (SYSC) for Efficient System Management, including
 - Reset Controller, Shutdown Controller, Four 32-bit Battery Backup Registers for a Total of 16 Bytes
 - Clock Generator and Power Management Controller
 - Advanced Interrupt Controller and Debug Unit
 - Periodic Interval Timer, Watchdog Timer and Real-time Timer
 - Three 32-bit PIO Controllers
- Reset Controller (RSTC)
 - Based on Power-on Reset Cells, Reset Source Identification and Reset Output Control
- Shutdown Controller (SHDWC)
 - Programmable Shutdown Pin Control and Wake-up Circuitry
- Clock Generator (CKGR)
 - 32,768 Hz Low-power Oscillator on Battery Backup Power Supply, Providing a Permanent Slow Clock
 - 3 to 20 MHz On-chip Oscillator and two PLLs
- Power Management Controller (PMC)
 - Very Slow Clock Operating Mode, Software Programmable Power Optimization Capabilities
 - Four Programmable External Clock Signals



AT91 ARM Thumb-based Microcontrollers

AT91SAM9261S

Summary







- Advanced Interrupt Controller (AIC)
 - Individually Maskable, Eight-level Priority, Vectored Interrupt Sources
 - Three External Interrupt Sources and One Fast Interrupt Source, Spurious Interrupt Protected
- Debug Unit (DBGU)
 - 2-wire USART and support for Debug Communication Channel, Programmable ICE Access Prevention
 - Mode for General Purpose Two-wire UART Serial Communication
- Periodic Interval Timer (PIT)
 - 20-bit Interval Timer plus 12-bit Interval Counter
- Watchdog Timer (WDT)
 - Key Protected, Programmable Only Once, Windowed 12-bit Counter, Running at Slow Clock
- Real-Time Timer (RTT)
 - 32-bit Free-running Backup Counter Running at Slow Clock
- Three 32-bit Parallel Input/Output Controllers (PIO) PIOA, PIOB and PIOC
 - 96 Programmable I/O Lines Multiplexed with up to Two Peripheral I/Os
 - Input Change Interrupt Capability on Each I/O Line
 - Individually Programmable Open-drain, Pull-up Resistor and Synchronous Output
- Nineteen Peripheral DMA (PDC) Channels
- Multimedia Card Interface (MCI)
 - SDCard and MultiMediaCard[™] Compliant
 - Automatic Protocol Control and Fast Automatic Data Transfers with PDC, MMC and SDCard Compliant
- Three Synchronous Serial Controllers (SSC)
 - Independent Clock and Frame Sync Signals for Each Receiver and Transmitter
 - I²S Analog Interface Support, Time Division Multiplex Support
 - High-speed Continuous Data Stream Capabilities with 32-bit Data Transfer
- Three Universal Synchronous/Asynchronous Receiver Transmitters (USART)
 - Individual Baud Rate Generator, IrDA® Infrared Modulation/Demodulation
 - Support for ISO7816 T0/T1 Smart Card, Hardware and Software Handshaking, RS485 Support
- Two Master/Slave Serial Peripheral Interface (SPI)
 - 8- to 16-bit Programmable Data Length, Four External Peripheral Chip Selects
- One Three-channel 16-bit Timer/Counters (TC)
 - Three External Clock Inputs, Two multi-purpose I/O Pins per Channel
 - Double PWM Generation, Capture/Waveform Mode, Up/Down Capability
- Two-wire Interface (TWI)
 - Master Mode Support, All Two-wire Atmel EEPROMs Supported
- IEEE® 1149.1 JTAG Boundary Scan on All Digital Pins
- Required Power Supplies:
 - 1.08V to 1.32V for VDDCORE and VDDBU
 - 3.0V to 3.6V for VDDOSC and for VDDPLL
 - 2.7V to 3.6V for VDDIOP (Peripheral I/Os)
 - 1.65V to 1.95V and 3.0V to 3.6V for VDDIOM (Memory I/Os)
- Available in a 217-ball LFBGA RoHS-compliant Package

1. Description

The AT91SAM9261S is a complete system-on-chip built around the ARM926EJ-S ARM Thumb processor with an extended DSP instruction set and Jazelle Java accelerator. It achieves 210 MIPS at 190 MHz.

The AT91SAM9261S is an optimized host processor for applications with an LCD display. Its integrated LCD controller supports BW and up to 16M color, active and passive LCD displays. The 16 Kbyte integrated SRAM can be configured as a frame buffer minimizing the impact for LCD refresh on the overall processor performance. The External Bus Interface incorporates controllers for synchronous DRAM (SDRAM) and Static memories and features specific interface circuitry for CompactFlash and NAND Flash.

The AT91SAM9261S integrates a ROM-based Boot Loader supporting code shadowing from, for example, external DataFlash® into external SDRAM. The software controlled Power Management Controller (PMC) keeps system power consumption to a minimum by selectively enabling/disabling the processor and various peripherals and adjustment of the operating frequency.

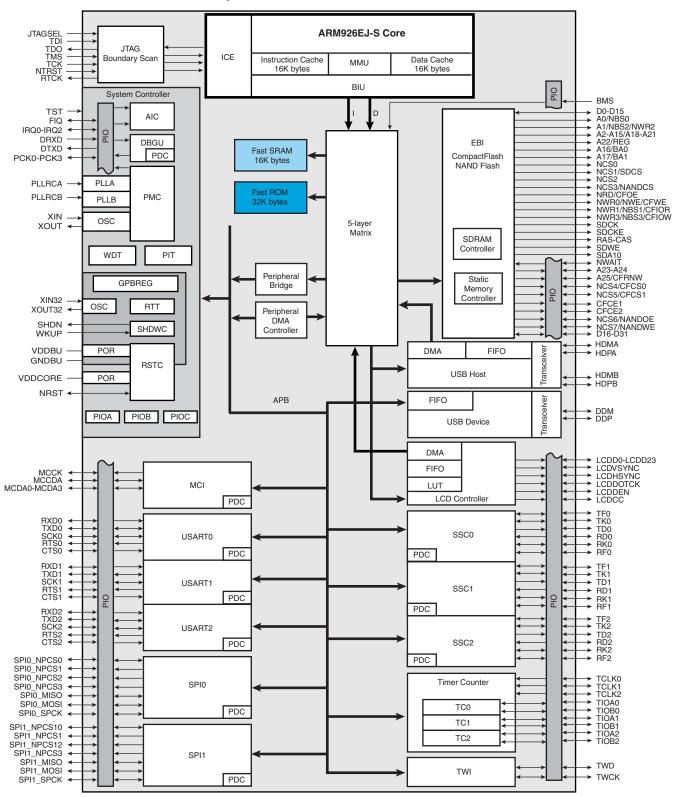
The AT91SAM9261S also benefits from the integration of a wide range of debug features including JTAG-ICE, a dedicated UART debug channel (DBGU) and an embedded real time trace. This enables the development and debug of all applications, especially those with real-time constraints.





2. Block Diagram

Figure 2-1. AT91SAM9261S Block Diagram



3. Signal Description

 Table 3-1.
 Signal Description by Peripheral

Signal Name	Function	Туре	Active Level	Comments
	Р	ower		
VDDIOM	EBI I/O Lines Power Supply	Power		1.65 V to 1.95V and 3.0V to 3.6V
VDDIOP	Peripherals I/O Lines Power Supply	Power		2.7V to 3.6V
VDDBU	Backup I/O Lines Power Supply	Power		1.08V to 1.32V
VDDPLL	PLL Power Supply	Power		3.0V to 3.6V
VDDOSC	Oscillator Power Supply	Power		3.0V to 3.6V
VDDCORE	Core Chip Power Supply	Power		1.08V to 1.32V
GND	Ground	Ground		
GNDPLL	PLL Ground	Ground		
GNDOSC	Oscillator Ground	Ground		
GNDBU	Backup Ground	Ground		
	Clocks, Osci	llators and PLL	_S	
XIN	Main Oscillator Input	Input		
XOUT	Main Oscillator Output	Output		
XIN32	Slow Clock Oscillator Input	Input		
XOUT32	Slow Clock Oscillator Output	Output		
PLLRCA	PLL Filter	Input	nput	
PLLRCB	PLL Filter	Input		
PCK0 - PCK3	Programmable Clock Output	Output		
	Shutdown,	Wakeup Logic		
SHDN	Shutdown Control	Output		Do not tie over VDDBU.
WKUP	Wake-Up Input	Input		Accepts between 0V and VDDBU.
	ICE a	nd JTAG		
TCK	Test Clock	Input		No pull-up resistor.
RTCK	Returned Test Clock	Output		No pull-up resistor.
TDI	Test Data In	Input		No pull-up resistor.
TDO	Test Data Out	Output		
TMS	Test Mode Select	Input		No pull-up resistor.
NTRST	Test Reset Signal	Input	Low	Pull-up resistor.
JTAGSEL	JTAG Selection	Input		Pull-down resistor. Accepts between 0V and VDDBU.
	Res	et/Test		
NRST	Microcontroller Reset	I/O	Low	Pull-up resistor
TST	Test Mode Select	Input		Pull-down resistor.
BMS	Boot Mode Select	Input		
	Deb	ug Unit		
DRXD	Debug Receive Data	Input		
DTXD	Debug Transmit Data	Output		





 Table 3-1.
 Signal Description by Peripheral (Continued)

Signal Name	Function	Туре	Active Level	Comments			
	·	AIC					
IRQ0 - IRQ2	External Interrupt Inputs	Input					
FIQ	Fast Interrupt Input	Input					
	,	PIO	1				
PA0 - PA31	Parallel IO Controller A	I/O		Pulled-up input at reset			
PB0 - PB31	Parallel IO Controller B	I/O		Pulled-up input at reset			
PC0 - PC31	Parallel IO Controller C	I/O		Pulled-up input at reset			
	,	EBI	1				
D0 - D31	Data Bus	I/O		Pulled-up input at reset			
A0 - A25	Address Bus	Output		0 at reset			
NWAIT	External Wait Signal	Input	Low				
	,	SMC	1				
NCS0 - NCS7	Chip Select Lines	Output	Low				
NWR0 - NWR3	Write Signal	Output	Low				
NRD	Read Signal	Output	Low				
NWE	Write Enable	Output	Low				
NBS0 - NBS3	Byte Mask Signal	Output	Low				
	CompactFlash Support						
CFCE1 - CFCE2	CompactFlash Chip Enable	Output	Low				
CFOE	CompactFlash Output Enable	Output	Low				
CFWE	CompactFlash Write Enable	Output	Low				
CFIOR	CompactFlash IO Read	Output	Low				
CFIOW	CompactFlash IO Write	Output	Low				
CFRNW	CompactFlash Read Not Write	Output					
CFCS0 - CFCS1	CompactFlash Chip Select Lines	Output	Low				
	NAND F	lash Support					
NANDOE	NAND Flash Output Enable	Output	Low				
NANDWE	NAND Flash Write Enable	Output	Low				
NANDCS	NAND Flash Chip Select	Output	Low				
	SDRA	M Controller					
SDCK	SDRAM Clock	Output					
SDCKE	SDRAM Clock Enable	Output	High				
SDCS	SDRAM Controller Chip Select	Output	Low				
BA0 - BA1	Bank Select	Output					
SDWE	SDRAM Write Enable	Output	Low				
RAS - CAS	Row and Column Signal	Output	Low				
SDA10	SDRAM Address 10 Line	Output					
	Multimedi	a Card Interface					
MCCK	Multimedia Card Clock	Output					
MCCDA	Multimedia Card A Command	I/O					
MCDA0 - MCDA3	Multimedia Card A Data	I/O					

 Table 3-1.
 Signal Description by Peripheral (Continued)

Signal Name	Function	Туре	Active Level	Comments	
	U	SART			
SCK0 - SCK2	Serial Clock	I/O			
TXD0 - TXD2	Transmit Data	Output			
RXD0 - RXD2	Receive Data	Input			
RTS0 - RTS2	Request To Send	Output			
CTS0 - CTS2	Clear To Send	Input			
	Synchronous	Serial Control	ler		
TD0 - TD2	Transmit Data	Output			
RD0 - RD2	Receive Data	Input			
TK0 - TK2	Transmit Clock	I/O			
RK0 - RK2	Receive Clock	I/O			
TF0 - TF2	Transmit Frame Sync	I/O			
RF0 - RF2	Receive Frame Sync	I/O			
	Time	r/Counter		•	
TCLK0 - TCLK2	External Clock Input	Input			
TIOA0 - TIOA2	I/O Line A	I/O			
TIOB0 - TIOB2	I/O Line B	I/O			
		SPI			
SPI0_MISO - SPI1_MISO	Master In Slave Out	I/O			
SPI0_MOSI - SPI1_MOSI	Master Out Slave In	I/O			
SPI0_SPCK - SPI1_SPCK	SPI Serial Clock	I/O			
SPI0_NPCS0, SPI1_NPCS0	SPI Peripheral Chip Select 0	I/O	Low		
SPI0_NPCS1 - SPI0_NPCS3 SPI1_NPCS1 - SPI1_NPCS3	SPI Peripheral Chip Select	Output	Low		
	Two-W	re Interface			
TWD	Two-wire Serial Data	I/O			
TWCK	Two-wire Serial Clock	I/O			
	LCD	Controller			
LCDD0 - LCDD23	LCD Data Bus	Output			
LCDVSYNC	LCD Vertical Synchronization	Output			
LCDHSYNC	LCD Horizontal Synchronization	Output			
LCDDOTCK	LCD Dot Clock	Output			
LCDDEN	LCD Data Enable	Output			
LCDCC	LCD Contrast Control	Output			
USB Device Port					
DDM	USB Device Port Data -	Analog			
DDP	USB Device Port Data +	Analog			





 Table 3-1.
 Signal Description by Peripheral (Continued)

Signal Name	Function	Туре	Active Level	Comments	
	USB Host Port				
HDMA	USB Host Port A Data -	Analog			
HDPA	USB Host Port A Data +	Analog			
HDMB	USB Host Port B Data -	Analog			
HDPB	USB Host Port B Data +	Analog			

4. Package and Pinout

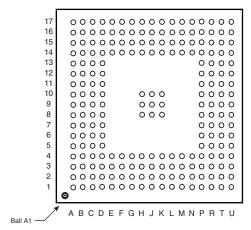
The AT91SAM9261S is available in a 217-ball LFBGA RoHS-compliant package, 15 x 15 mm, 0.8 mm ball pitch

4.1 217-ball LFBGA Package Outline

Figure 4-1 shows the orientation of the 217-ball LFBGA Package.

A detailed mechanical description is given in the section "AT91SAM9261S Mechanical Characteristics" of the product datasheet.

Figure 4-1. 217-ball LFBGA Package Outline (Top View)





4.2 **Pinout**

Table 4-1 AT91SAM9261S Pinout for 217-ball LFBGA Package (1)

Table 4-1.	AT91SAM	9261S Pinout	t for 217
Pin	Signal Name	Pin	Signa
A1	A19	D5	VDDC
A2	A16/BA0	D6	A10
A3	A14	D7	A5
A4	A12	D8	A0/NB
A5	A9	D9	SHDN
A6	A6	D10	NC
A7	A3	D11	VDDIO
A8	A2	D12	PB29
A9	NC	D13	PB28
A10	XOUT32	D14	PB23
A11	XIN32	D15	PB20
A12	DDP	D16	PB17
A13	HDPB	D17	TCK
A14	HDMB	E1	NWR1
A15	PB27	E2	NWR0
A16	GND	E3	NRD/C
A17	PB24	E4	SDA10
B1	A20	E14	PB22
B2	A18	E15	PB18
B3	A15	E16	PB15
B4	A13	E17	TDI
B5	A11	F1	SDCKE
B6	A7	F2	RAS
B7	A4	F3	NWR3
B8	A1/NBS2/NWR2	F4	NCS0
B9	VDDBU	F14	PB16
B10	JTAGSEL	F15	NRST
B11	WKUP	F16	TDO
B12	DDM	F17	NTRST
B13	PB31	G1	D0
B14	HDMA	G2	D1
B15	PB26	G2 G3	SDWE
B16	PB25	G3 G4	NCS3/
B17	PB19	G14	PB14
C1	A22		PB12
C2	A21	G15	PB12
		G16	
C3	VDDIOM	G17	PB8
C4 C5	A17/BA1 VDDIOM	H1 H2	D2
			D3 VDDIO
C6	A8	H3	
C7	GND	H4	SDCK
C8	VDDIOM	H8	GND
C9	GNDBU	H9	GND
C10	TST	H10	GND
C11	GND	H14	PB10
C12	HDPA	H15	PB13
C13	PB30	H16	PB7
C14	NC	H17	PB5
C15	VDDIOP	J1	D4
C16	PB21	J2	D5
C17	TMS	J3	GND
D1	NCS2	J4	CAS
D2	NCS1/SDCS	J8	GND
D3	GND	J9	GND
D4	VDDIOM	J10	GND

Pin	Signal Name
D5	VDDCORE
D6	A10
D7	A5
D8	A0/NBS0
D9	SHDN
D10	NC
D11	VDDIOP
D12	PB29
D13	PB28
D14	PB23
D15	PB20
D16	PB17
D17	TCK
E1	NWR1/NBS1/CFIOR
E2	NWR0/NWE/CFWE
E3	NRD/CFOE
E4	SDA10
E14	PB22
E15	PB18
E16	PB15
E17	TDI
F1	SDCKE
F2	RAS
F3	NWR3/NBS3/CFIOW
F4	NCS0
F14	PB16
F15	NRST
F16	TDO
F17	NTRST
G1	D0
G2	D1
G3	SDWE
G4	NCS3/NANDCS
G14	PB14
G15	PB12
G16	PB11
G17	PB8
H1	D2
H2	D3
НЗ	VDDIOM
H4	SDCK
H8	GND
H9	GND
H10	GND
H14	PB10
H15	PB13
H16	PB7
H17	PB5
J1	D4
J2	D5
J3	GND
J4	CAS
J8	GND
J9	GND
J10	GND

Pin	Signal Name
J14	VDDIOP
J15	PB9
J16	PB6
J17	PB4
K1	D6
K2	D8
K3	D10
K4	D7
K8	GND
	GND
K9	-
K10	GND
K14	VDDCORE
K15	PB3/BMS
K16	PB1
K17	PB2
L1	D9
L2	D11
L3	D12
L4	VDDIOM
L14	PA30
L15	PA27
L16	PA31
L17	PB0
M1	D13
M2	D15
M3	PC18
M4	VDDCORE
M14	PA25
M15	PA26
M16	PA28
M17	PA29
N1	D14
N2	PC17
N3	PC31
N4	VDDIOM
N14	PA22
N15	PA21
N16	PA23
N17	PA24
P1	PC16
P2	PC30
P3	PC22
P4	PC24
P5	PC28
P6	PC1
P7	PC7
P8	PC11
	GNDPLL
P9	
P10	PA3
P11	VDDIOP
P12	VDDCORE
P13	PA15
P14	PA16
D15	VDDIOP
P15	

Din	Cianal Nama
Pin P17	Signal Name
	PA20
R1	PC19
R2	PC21
R3	GND
R4	PC27
R5	PC29
R6	PC4
R7	PC8
R8	PC12
R9	PC14
R10	VDDPLL
R11	PA0
R12	PA7
R13	PA10
R14	PA13
R15	PA17
R16	GND
R17	PA18
T1	PC20
T2	PC23
Т3	PC26
T4	PC2
T5	VDDIOP
T6	PC5
T7	PC9
T8	PC10
T9	PC15
T10	VDDOSC
T11	GNDOSC
T12	PA1
T13	PA4
T14	PA6
T15	PA8
T16	PA11
T17	PA14
U1	PC25
U2	PC0
U3	PC3
U4	GND
U5	PC6
U6	VDDIOP
U7	GND
U8	PC13
U9	PLLRCB
U10	PLLRCA
U11	XIN
U12	XOUT
U13	PA2
U14	PA5
	PA12
U15	
U16	PA9
U17	RTCK

1. Shaded cells define the pins powered by VDDIOM. Note:

5. Power Considerations

5.1 Power Supplies

The AT91SAM9261S has six types of power supply pins:

- VDDCORE pins: Power the core, including the processor, the memories and the peripherals; voltage ranges from 1.08V and 1.32V, 1.2V nominal.
- VDDIOM pins: Power the External Bus Interface I/O lines; voltage ranges from 1.65V to 1.95V and 3.0V to 3.6V, 1.8V and 3.3V nominal.
- VDDIOP pins: Power the Peripheral I/O lines and the USB transceivers; voltage ranges from 2.7V and 3.6V, 3.3V nominal.
- VDDBU pin: Powers the Slow Clock oscillator and a part of the System Controller; voltage ranges from 1.08V and 1.32V, 1.2V nominal.
- VDDPLL pin: Powers the PLL cells; voltage ranges from 3.0V and 3.6V, 3.3V nominal.
- VDDOSC pin: Powers the Main Oscillator cells; voltage ranges from 3.0V and 3.6V, 3.3V nominal.

The double power supplies VDDIOM and VDDIOP are identified in Table 4-1 on page 10. These supplies enable the user to power the device differently for interfacing with memories and for interfacing with peripherals.

Ground pins GND are common to VDDCORE, VDDIOM and VDDIOP pins power supplies. Separated ground pins are provided for VDDBU, VDDOSC and VDDPLL. The ground pins are GNDBU, GNDOSC and GNDPLL, respectively.

5.2 Power Consumption

The AT91SAM9261S consumes about 550 μ A of static current on VDDCORE at 25°C. This static current rises at up to 5.5 mA if the temperature increases to 85°C.

On VDDBU, the current does not exceed 3 µA @25°C, but can rise at up to 20 µA @85°C.

For dynamic power consumption, the AT91SAM9261S consumes a maximum of 50 mA on VDDCORE at maximum speed in typical conditions (1.2V, 25°C), processor running full-performance algorithm.

6. I/O Line Considerations

6.1 JTAG Port Pins

TMS, TDI and TCK are Schmitt trigger inputs and have no pull-up resistors.

TDO and RTCK are outputs, driven at up to VDDIOP, and have no pull-up resistor.

The JTAGSEL pin is used to select the JTAG boundary scan when asserted at a high level (tied to VDDBU). It integrates a permanent pull-down resistor of about 15 k Ω to GNDBU, so that it can be left unconnected for normal operations.

The NTRST pin is used to initialize the embedded ICE TAP Controller when asserted at a low level. It integrates a permanent pull-up resistor of about 15 k Ω to VDDIOP, so that it can be left unconnected for normal operations.





6.2 Test Pin

The TST pin is used for manufacturing test purposes when asserted high. It integrates a permanent pull-down resistor of about 15 k Ω to GNDBU, so that it can be left unconnected for normal operations. Driving this line at a high level leads to unpredictable results.

6.3 Reset Pin

NRST is an open-drain output integrating a non-programmable pull-up resistor. It can be driven with voltage at up to VDDIOP. As the product integrates power-on reset cells, the NRST pin can be left unconnected in case no reset from the system needs to be applied to the product.

The NRST pin integrates a permanent pull-up resistor of 100 k Ω minimum to VDDIOP.

The NRST signal is inserted in the Boundary Scan.

6.4 PIO Controller A, B and C Lines

All the I/O lines PA0 to PA31, PB0 to PB31, and PC0 to PC31 integrate a programmable pull-up resistor of 100 k Ω Programming of this pull-up resistor is performed independently for each I/O line through the PIO Controllers.

After reset, all the I/O lines default as inputs with pull-up resistors enabled, except those which are multiplexed with the External Bus Interface signals that require to be enabled as Peripherals at reset. This is explicitly indicated in the column "Reset State" of the PIO Controller multiplexing tables.

6.5 Shutdown Logic Pins

The SHDN pin is an output only, driven by Shutdown Controller.

The pin WKUP is an input only. It can accept voltages only between 0V and VDDBU.

7. Processor and Architecture

7.1 ARM926EJ-S Processor

- RISC Processor Based on ARM v5TEJ Architecture with Jazelle technology for Java acceleration
- Two Instruction Sets
 - ARM High-performance 32-bit Instruction Set
 - Thumb High Code Density 16-bit Instruction Set
- DSP Instruction Extensions
- 5-Stage Pipeline Architecture:
 - Instruction Fetch (F)
 - Instruction Decode (D)
 - Execute (E)
 - Data Memory (M)
 - Register Write (W)
- 16 Kbyte Data Cache, 16 Kbyte Instruction Cache
 - Virtually-addressed 4-way Associative Cache
 - Eight words per line
 - Write-through and Write-back Operation
 - Pseudo-random or Round-robin Replacement
- Write Buffer
 - Main Write Buffer with 16-word Data Buffer and 4-address Buffer
 - DCache Write-back Buffer with 8-word Entries and a Single Address Entry
 - Software Control Drain
- Standard ARM v4 and v5 Memory Management Unit (MMU)
 - Access Permission for Sections
 - Access Permission for large pages and small pages can be specified separately for each quarter of the page
 - 16 embedded domains
- Bus Interface Unit (BIU)
 - Arbitrates and Schedules AHB Requests
 - Separate Masters for both instruction and data access providing complete AHB system flexibility
 - Separate Address and Data Buses for both the 32-bit instruction interface and the 32-bit data interface
 - On Address and Data Buses, data can be 8-bit (Bytes), 16-bit (Half-words) or 32-bit (Words)





7.2 Debug and Test Features

- Integrated Embedded In-circuit Emulator Real-Time
 - Two real-time Watchpoint Units
 - Two Independent Registers: Debug Control Register and Debug Status Register
 - Test Access Port Accessible through JTAG Protocol
 - Debug Communications Channel
- Debug Unit
 - Two-pin UART
 - Debug Communication Channel Interrupt Handling
 - Chip ID Register
- IEEE1149.1 JTAG Boundary-scan on All Digital Pins

7.3 Bus Matrix

- Five Masters and Five Slaves handled
 - Handles Requests from the ARM926EJ-S, USB Host Port, LCD Controller and the Peripheral DMA Controller to internal ROM, internal SRAM, EBI, APB, LCD Controller and USB Host Port.
 - Round-Robin Arbitration (three modes supported: no default master, last accessed default master, fixed default master)
 - Burst Breaking with Slot Cycle Limit
- One Address Decoder Provided per Master
 - Three different slaves may be assigned to each decoded memory area: one for internal boot, one for external boot, one after remap.
- Boot Mode Select Option
 - Non-volatile Boot Memory can be Internal or External.
 - Selection is made by BMS pin sampled at reset.
- Remap Command
 - Allows Remapping of an Internal SRAM in Place of the Boot Non-Volatile Memory
 - Allows Handling of Dynamic Exception Vectors

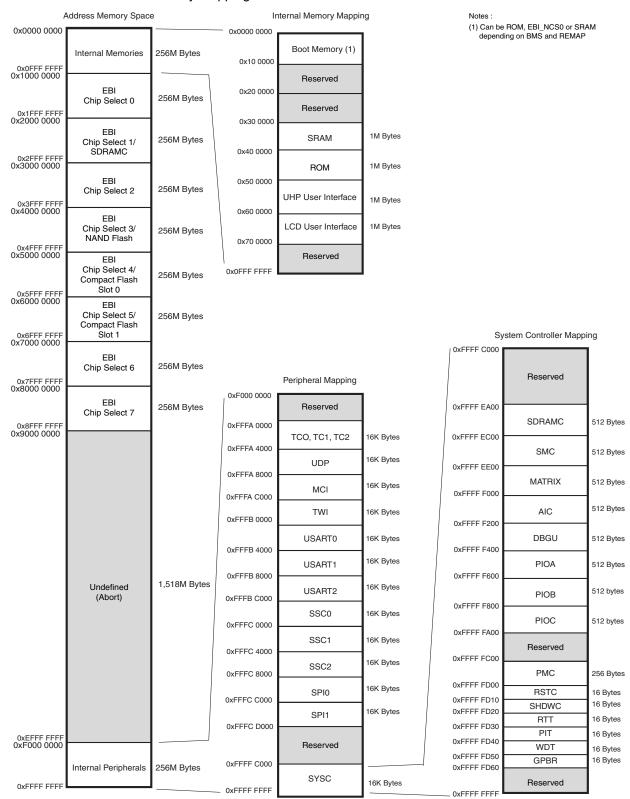
7.4 Peripheral DMA Controller

- Transfers from/to peripheral to/from any memory space without intervention of the processor.
- Next Pointer Support, forbids strong real-time constraints on buffer management.
- Nineteen channels
 - Two for each USART
 - Two for the Debug Unit
 - Two for each Serial Synchronous Controller
 - Two for each Serial Peripheral Interface
 - One for the Multimedia Card Interface

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8. Memories

Figure 8-1. AT91SAM9261S Memory Mapping







A first level of address decoding is performed by the Bus Matrix, i.e., the implementation of the Advanced High performance Bus (AHB) for its Master and Slave interfaces with additional features.

Decoding breaks up the 4 Gbytes of address space into 16 areas of 256 Mbytes. The areas 1 to 8 are directed to the EBI that associates these areas to the external chip selects NCS0 to NCS7. The area 0 is reserved for the addressing of the internal memories, and a second level of decoding provides 1 Mbyte of internal memory area. The area 15 is reserved for the peripherals and provides access to the Advanced Peripheral Bus (APB).

Other areas are unused and performing an access within them provides an abort to the master requesting such an access.

The Bus Matrix manages five Masters and five Slaves.

Each Master has its own bus and its own decoder, thus allowing a different memory mapping per Master.

Regarding Master 0 and Master 1 (ARM926[™] Instruction and Data), three different Slaves are assigned to the memory space decoded at address 0x0: one for internal boot, one for external boot, one after remap. Refer to Table 8-3 for details.

Table 8-1. List of Bus Matrix Masters

Master 0	ARM926 Instruction
Master 1	ARM926 Data
Master 2	PDC
Master 3	LCD Controller
Master 4	USB Host

Each Slave has its own arbiter, thus allowing a different arbitration per Slave.

Table 8-2. List of Bus Matrix Slaves

Slave 0	Internal SRAM
Slave 1	Internal ROM
Slave 2	LCD Controller and USB Host Port Interfaces
Slave 3	External Bus Interface
Slave 4	Internal Peripherals

8.1 Embedded Memories

- 32 KB ROM
 - Single Cycle Access at full bus speed
- 16 KB Fast SRAM
 - Single Cycle Access at full bus speed

8.1.1 Internal Memory Mapping

Table 8-3 summarizes the Internal Memory Mapping for each Master, depending on the Remap status and the BMS state at reset.

Table 8-3. Internal Memory Mapping

Address	Master 0: ARM926 Instruction			Master 1: ARM	926 Data	
	REMAP(RCB0) = 0	REMAP (RCB0) = 1	REMAP (RCB1)) = 0	REMAP (RCB1) = 1
	BMS = 1	BMS = 0		BMS = 1	BMS = 0	
0x0000 0000	Int. ROM	EBI NCS0 ⁽¹⁾	Int. RAM C	Int. ROM	EBI NCS0 ⁽¹⁾	Int. RAM C

Note: 1. EBI NCS0 is to be connected to a 16-bit non-volatile memory. The access configuration is defined by the reset state of SMC Setup, SMC Pulse, SMC Cycle and SMC Mode CS0 registers.

8.1.1.1 Internal SRAM

The AT91SAM9261S embeds a high-speed 16-Kbyte SRAM.

8.1.1.2 Internal ROM

The AT91SAM9261S integrates a 32-Kbyte Internal ROM mapped at address 0x0040 0000. It is also accessible at address 0x0 after reset and before remap if the BMS is tied high during reset.

8.1.1.3 USB Host Port

The AT91SAM9261S integrates a USB Host Port Open Host Controller Interface (OHCI). The registers of this interface are directly accessible on the AHB Bus and are mapped like a standard internal memory at address 0x0050 0000.

8.1.1.4 LCD Controller

The AT91SAM9261S integrates an LCD Controller. The interface is directly accessible on the AHB Bus and is mapped like a standard internal memory at address 0x0060 0000.

8.1.2 Boot Strategies

The system always boots at address 0x0. To ensure a maximum number of possibilities for boot, the memory layout can be configured with two parameters.

REMAP allows the user to lay out the first internal SRAM bank to 0x0 to ease development. This is done by software once the system has booted for each Master of the Bus Matrix. Refer to the Bus Matrix Section for more details.

When REMAP = 0, BMS allows the user to lay out to 0x0, at his convenience, the ROM or an external memory. This is done via hardware at reset.

Note: Memory blocks not affected by these parameters can always be seen at their specified base addresses. See the complete memory map presented in Figure 8-1 on page 15.

The AT91SAM9261S Bus Matrix manages a boot memory that depends on the level on the BMS pin at reset. The internal memory area mapped between address 0x0 and 0x000F FFFF is reserved for this purpose.

If BMS is detected at 1, the boot memory is the embedded ROM.

If BMS is detected at 0, the boot memory is the memory connected on the Chip Select 0 of the External Bus Interface.





8.1.2.1 BMS = 1, Boot on Embedded ROM

The system boots using the Boot Program.

- Enable the 32,768 Hz oscillator
- Auto baudrate detection
- Downloads and runs an application from external storage media into internal SRAM
- Automatic detection of valid application
- · Bootloader on a non volatile memory
 - SPI Serial Flash or DataFlash connected to NPCS0 of the SPI0
 - NAND Flash
 - SDCARD (boot ROM does not support high capacity SDCards)
- SAM-BA Boot in case no valid program is detected in external NVM, supporting:
 - Serial communication on a DBGU
 - USB Device HS Port

8.1.2.2 BMS = 0, Boot on External Memory

- Boot on slow clock (32,768 Hz)
- Boot with the default configuration for the Static Memory Controller, byte select mode, 16-bit data bus, Read/Write controlled by Chip Select, allows boot on 16-bit non-volatile memory.

The customer-programmed software must perform a complete configuration.

To speed up the boot sequence when booting at 32 kHz EBI CS0 (BMS=0), the user must take the following steps:

- 1. Program the PMC (main oscillator enable or bypass mode).
- 2. Program and start the PLL.
- 3. Reprogram the SMC setup, cycle, hold, mode timings registers for CS0 to adapt them to the new clock
- 4. Switch the main clock to the new value.

8.2 External Memories

The external memories are accessed through the External Bus Interface (Bus Matrix Slave 3).

Refer to the memory map in Figure 8-1 on page 15.

9. System Controller

The System Controller manages all vital blocks of the microcontroller: interrupts, clocks, power, time, debug and reset.

The System Peripherals are all mapped within the highest 6 Kbytes of address space, between addresses 0xFFFF EA00 and 0xFFFF FFFF. Each peripheral has an address space of 256 or 512 Bytes, representing 64 or 128 registers.

Figure 9-1 on page 20 shows the System Controller block diagram.

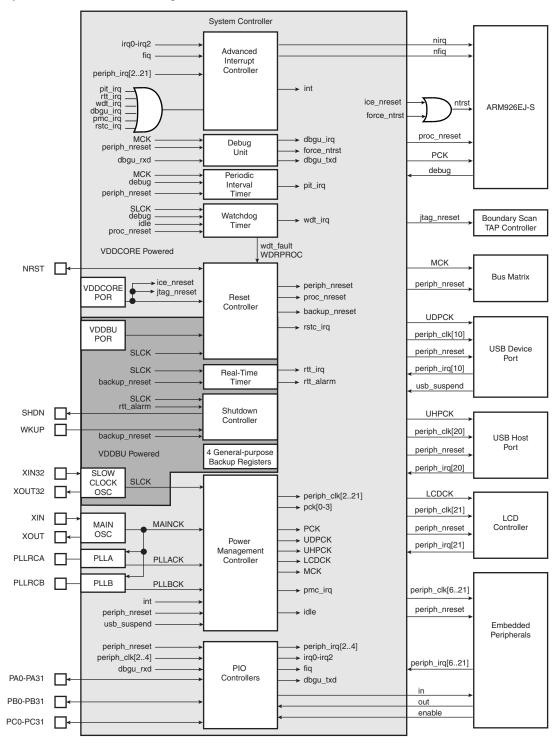
Figure 8-1 on page 15 shows the mapping of the User Interfaces of the System Controller peripherals.





9.1 Block Diagram

Figure 9-1. System Controller Block Diagram



9.2 Reset Controller

- Based on two Power-on-Reset cells
- Status of the last reset
 - Either cold reset, first reset, soft reset, user reset, watchdog reset, wake-up reset
- Controls the internal resets and the NRST pin output

9.3 Shutdown Controller

- Shutdown and Wake-up logic:
 - Software programmable assertion of the SHDN pin
 - Deassertion Programmable on a WKUP pin level change or on alarm

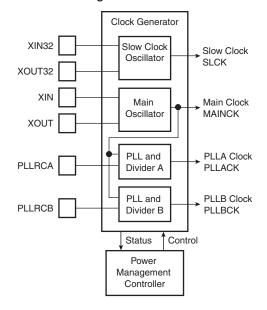
9.4 General-purpose Backup Registers

• Four 32-bit general-purpose backup registers

9.5 Clock Generator

- Embeds the Low-power 32768 Hz Slow Clock Oscillator
 - Provides the permanent Slow Clock to the system
- Embeds the Main Oscillator
 - Oscillator bypass feature
 - Supports 3 to 20 MHz crystals
- Embeds Two PLLs
 - Outputs 80 to 240 MHz clocks
 - Integrates an input divider to increase output accuracy
 - 1 MHz minimum input frequency
- Provides SLCK, MAINCK, PLLACK and PLLBCK.

Figure 9-2. Clock Generator Block Diagram



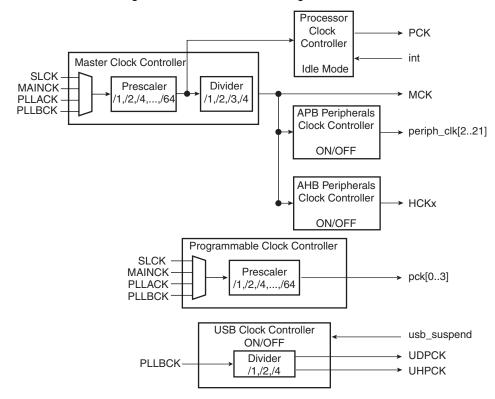




9.6 Power Management Controller

- The Power Management Controller provides:
 - the Processor Clock PCK
 - the Master Clock MCK
 - the USB Clock USBCK (HCK0)
 - the LCD Controller Clock LCDCK (HCK1)
 - up to thirty peripheral clocks
 - four programmable clock outputs: PCK0 to PCK3

Figure 9-3. Power Management Controller Block Diagram



9.7 Periodic Interval Timer

- Includes a 20-bit Periodic Counter with less than 1 µs accuracy
- Includes a 12-bit Interval Overlay Counter
- Real time OS or Linux[®]/WindowsCE[®] compliant tick generator

9.8 Watchdog Timer

- 12-bit key-protected only-once programmable counter
- Windowed, prevents the processor to be in a dead-lock on the watchdog access

9.9 Real-time Timer

- · 32-bit Free-running backup counter
- Alarm Register capable to generate a wake-up of the system

9.10 Advanced Interrupt Controller

- Controls the interrupt lines (nIRQ and nFIQ) of an ARM Processor
- Thirty-two individually maskable and vectored interrupt sources
 - Source 0 is reserved for the Fast Interrupt Input (FIQ)
 - Source 1 is reserved for system peripherals (PIT, RTT, PMC, DBGU, etc.)
 - Source 2 to Source 31 control up to thirty embedded peripheral interrupts or external interrupts
 - Programmable edge-triggered or level-sensitive internal sources
 - Programmable positive/negative edge-triggered or high/low level-sensitive
- Four External Sources
- 8-level Priority Controller
 - Drives the normal interrupt of the processor
 - Handles priority of the interrupt sources 1 to 31
 - Higher priority interrupts can be served during service of lower priority interrupt
- Vectoring
 - Optimizes Interrupt Service Routine Branch and Execution
 - One 32-bit Vector Register per interrupt source
 - Interrupt Vector Register reads the corresponding current Interrupt Vector
- Protect Mode
 - Easy debugging by preventing automatic operations when protect mode is enabled
- Fast Forcing
 - Permits redirecting any normal interrupt source on the Fast Interrupt of the processor
- General Interrupt Mask
 - Provides processor synchronization on events without triggering an interrupt

9.11 Debug Unit

- Composed of four functions
 - Two-pin UART
 - Debug Communication Channel (DCC) support
 - Chip ID Registers
 - ICE Access Prevention
- Two-pin UART
 - Implemented features are 100% compatible with the standard Atmel USART
 - Independent receiver and transmitter with a common programmable Baud Rate Generator
 - Even, Odd, Mark or Space Parity Generation
 - Parity, Framing and Overrun Error Detection
 - Automatic Echo, Local Loopback and Remote Loopback Channel Modes
 - Support for two PDC channels with connection to receiver and transmitter
- Debug Communication Channel Support





- Offers visibility of COMMRX and COMMTX signals from the ARM Processor
- Chip ID Registers
 - Identification of the device revision, sizes of the embedded memories, set of peripherals
- ICE Access prevention
 - Enables software to prevent system access through the ARM Processor's ICE
 - Prevention is made by asserting the NTRST line of the ARM Processor's ICE

9.12 PIO Controllers

- Three PIO Controllers, each controlling up to 32 programmable I/O Lines
 - PIOA has 32 I/O Lines
 - PIOB has 32 I/O Lines
 - PIOC has 32 I/O Lines
- Fully programmable through Set/Clear Registers
- Multiplexing of two peripheral functions per I/O Line
- For each I/O Line (whether assigned to a peripheral or used as general-purpose I/O)
 - Input change interrupt
 - Glitch filter
 - Multi-drive option enables driving in open drain
 - Programmable pull up on each I/O line
 - Pin data status register, supplies visibility of the level on the pin at any time
- Synchronous output, provides Set and Clear of several I/O lines in a single write

10. Peripherals

10.1 User Interface

The User Peripherals are mapped in the upper 256 Mbytes of the address space between the addresses 0xFFFA 0000 and 0xFFFC FFFF. Each User Peripheral is allocated 16 Kbytes of address space.

A complete memory map is presented in Figure 8-1 on page 15.

10.2 Peripheral Identifiers

Table 10-1 defines the Peripheral Identifiers of the AT91SAM9261S. A peripheral identifier is required for the control of the peripheral interrupt with the Advanced Interrupt Controller and for the control of the peripheral clock with the Power Management Controller.

Table 10-1. Peripheral Identifiers

Peripheral ID	Peripheral Mnemonic	Peripheral Name	External Interrupt
0	AIC	Advanced Interrupt Controller	FIQ
1	SYSIRQ	System Interrupt	
2	PIOA	Parallel I/O Controller A	
3	PIOB	Parallel I/O Controller B	
4	PIOC	Parallel I/O Controller C	
5	-	Reserved	
6	US0	USART 0	
7	US1	USART 1	
8	US2	USART 2	
9	MCI	Multimedia Card Interface	
10	UDP	USB Device Port	
11	TWI	Two-Wire Interface	
12	SPI0	Serial Peripheral Interface 0	
13	SPI1	Serial Peripheral Interface 1	
14	SSC0	Synchronous Serial Controller 0	
15	SSC1	Synchronous Serial Controller 1	
16	SSC2	Synchronous Serial Controller 2	
17	TC0	Timer/Counter 0	
18	TC1	Timer/Counter 1	
19	TC2	Timer/Counter 2	
20	UHP	USB Host Port	
21	LCDC	LCD Controller	
22 - 28	-	Reserved	
29	AIC	Advanced Interrupt Controller	IRQ0
30	AIC	Advanced Interrupt Controller	IRQ1
31	AIC	Advanced Interrupt Controller	IRQ2

Note: Setting AIC, SYSIRQ, UHP, LCDC and IRQ0 to IRQ2 bits in the clock set/clear registers of the PMC has no effect.





10.3 Peripheral Multiplexing on PIO Lines

The AT91SAM9261S features three PIO controllers, PIOA, PIOB and PIOC, that multiplex the I/O lines of the peripheral set.

Each PIO Controller controls up to thirty-two lines. Each line can be assigned to one of two peripheral functions, A or B. Table 10-2 on page 28, Table 10-3 on page 29 and Table 10-4 on page 30 define how the I/O lines of the peripherals A and B are multiplexed on the PIO Controllers. The two columns "Function" and "Comments" have been inserted for the user's own comments; they may be used to track how pins are defined in an application.

Note that some output only peripheral functions might be duplicated within the tables.

The column "Reset State" indicates whether the PIO line resets in I/O mode or in peripheral mode. If I/O is mentioned, the PIO line resets in input with the pull-up enabled, so that the device is maintained in a static state as soon as the reset is released. As a result, the bit corresponding to the PIO line in the register PIO_PSR (Peripheral Status Register) resets low.

If a signal name is mentioned in the "Reset State" column, the PIO line is assigned to this function and the corresponding bit in PIO_PSR resets high. This is the case of pins controlling memories, in particular the address lines, which require the pin to be driven as soon as the reset is released. Note that the pull-up resistor is also enabled in this case.

10.3.1 Resource Multiplexing

10.3.1.1 LCD Controller

The LCD Controller can interface with several LCD panels. It supports 4, 8 or 16 bit-per-pixel without any limitation. Interfacing 24 bit-per-pixel TFTs panel prevents using the SSC0 and the chip select line 0 of the SPI1.

16 bit-per-pixel TFT panels are interfaced through peripheral B functions, as color data is output on LCDD3 to LCDD7, LCDD11 to LCDD15 and LCDD19 to LCDD23. Intensity bit is output on LCDD2, LCDD10 and LCDD18. Using the peripheral B does not prevent using the SSC0 and the SPI1 lines.

10.3.1.2 EBI

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If not required, the NWAIT function (external wait request) can be deactivated by software, allowing this pin to be used as a PIO.

10.3.1.3 32-bit Data Bus

Using a 32-bit Data Bus prevents:

- using the three Timer Counter channels' outputs and trigger inputs
- using the SSC2

10.3.1.4 NAND Flash Interface

Using the NAND Flash interface prevents:

using NCS3, NCS6 and NCS7 to access other parallel devices

10.3.1.5 Compact Flash Interface

Using the CompactFlash interface prevents:

using NCS4 and/or NCS5 to access other parallel devices

10.3.1.6 SPI0 and the MultiMedia Card Interface

As the DataFlash Card is compatible with the SDCard, it is useful to multiplex SPI and MCI. Here, the SPI0 signal is multiplexed with the MCI.

10.3.1.7 USARTs

• Using USART0 with its control signals prevents using some clock outputs and interrupt lines.

10.3.1.8 Clock Outputs

- Using the clock outputs multiplexed with the PIO A prevents using the Debug Unit and/or the Two Wire Interface.
- Alternatively, using the second implementation of the clock outputs prevents using the LCD Controller Interface and/or USARTO.

10.3.1.9 Interrupt Lines

- Using FIQ prevents using the USART0 control signals.
- Using IRQ0 prevents using the NWAIT EBI signal.
- Using the IRQ1 and/or IRQ2 prevents using the SPI1.





10.3.2 PIO Controller A Multiplexing

 Table 10-2.
 Multiplexing on PIO Controller A

PIO Controller A			r A	Application Usage			
I/O Line	Peripheral A	Peripheral B	Comments	Reset State	Power Supply	Function	Comments
PA0	SPI0_MISO	MCDA0		I/O	VDDIOP		
PA1	SPI0_MOSI	MCCDA		I/O	VDDIOP		
PA2	SPI0_SPCK	MCCK		I/O	VDDIOP		
PA3	SPI0_NPCS0			I/O	VDDIOP		
PA4	SPI0_NPCS1	MCDA1		I/O	VDDIOP		
PA5	SPI0_NPCS2	MCDA2		I/O	VDDIOP		
PA6	SPI0_NPCS3	MCDA3		I/O	VDDIOP		
PA7	TWD	PCK0		I/O	VDDIOP		
PA8	TWCK	PCK1		I/O	VDDIOP		
PA9	DRXD	PCK2		I/O	VDDIOP		
PA10	DTXD	PCK3		I/O	VDDIOP		
PA11	TSYNC	SCK1		I/O	VDDIOP		
PA12	TCLK	RTS1		I/O	VDDIOP		
PA13	TPS0	CTS1		I/O	VDDIOP		
PA14	TPS1	SCK2		I/O	VDDIOP		
PA15	TPS2	RTS2		I/O	VDDIOP		
PA16	TPK0	CTS2		I/O	VDDIOP		
PA17	TPK1	TF1		I/O	VDDIOP		
PA18	TPK2	TK1		I/O	VDDIOP		
PA19	TPK3	TD1		I/O	VDDIOP		
PA20	TPK4	RD1		I/O	VDDIOP		
PA21	TPK5	RK1		I/O	VDDIOP		
PA22	TPK6	RF1		I/O	VDDIOP		
PA23	TPK7	RTS0		I/O	VDDIOP		
PA24	TPK8	SPI1_NPCS1		I/O	VDDIOP		
PA25	TPK9	SPI1_NPCS2		I/O	VDDIOP		
PA26	TPK10	SPI1_NPCS3		I/O	VDDIOP		
PA27	TPK11	SPI0_NPCS1		I/O	VDDIOP		
PA28	TPK12	SPI0_NPCS2		I/O	VDDIOP		
PA29	TPK13	SPI0_NPCS3		I/O	VDDIOP		
PA30	TPK14	A23		A23	VDDIOP		
PA31	TPK15	A24		A24	VDDIOP		

10.3.3 PIO Controller B Multiplexing

 Table 10-3.
 Multiplexing on PIO Controller B

		PIO Controller B			Application Usage		
I/O Line	Peripheral A	Peripheral B	Comments	Reset State	Power Supply	Function	Comments
PB0	LCDVSYNC			I/O	VDDIOP		
PB1	LCDHSYNC			I/O	VDDIOP		
PB2	LCDDOTCK	PCK0		I/O	VDDIOP		
PB3 ⁽¹⁾	LCDDEN		See footnote ⁽¹⁾	I/O	VDDIOP		
PB4	LCDCC	LCDD2		I/O	VDDIOP		
PB5	LCDD0	LCDD3		I/O	VDDIOP		
PB6	LCDD1	LCDD4		I/O	VDDIOP		
PB7	LCDD2	LCDD5		I/O	VDDIOP		
PB8	LCDD3	LCDD6		I/O	VDDIOP		
PB9	LCDD4	LCDD7		I/O	VDDIOP		
PB10	LCDD5	LCDD10		I/O	VDDIOP		
PB11	LCDD6	LCDD11		I/O	VDDIOP		
PB12	LCDD7	LCDD12		I/O	VDDIOP		
PB13	LCDD8	LCDD13		I/O	VDDIOP		
PB14	LCDD9	LCDD14		I/O	VDDIOP		
PB15	LCDD10	LCDD15		I/O	VDDIOP		
PB16	LCDD11	LCDD19		I/O	VDDIOP		
PB17	LCDD12	LCDD20		I/O	VDDIOP		
PB18	LCDD13	LCDD21		I/O	VDDIOP		
PB19	LCDD14	LCDD22		I/O	VDDIOP		
PB20	LCDD15	LCDD23		I/O	VDDIOP		
PB21	TF0	LCDD16		I/O	VDDIOP		
PB22	TK0	LCDD17		I/O	VDDIOP		
PB23	TD0	LCDD18		I/O	VDDIOP		
PB24	RD0	LCDD19		I/O	VDDIOP		
PB25	RK0	LCDD20		I/O	VDDIOP		
PB26	RF0	LCDD21		I/O	VDDIOP		
PB27	SPI1_NPCS1	LCDD22		I/O	VDDIOP		
PB28	SPI1_NPCS0	LCDD23		I/O	VDDIOP		
PB29	SPI1_SPCK	IRQ2		I/O	VDDIOP		
PB30	SPI1_MISO	IRQ1		I/O	VDDIOP		
PB31	SPI1_MOSI	PCK2		I/O	VDDIOP		

Note: 1. PB3 is multiplexed with BMS signal. Care should be taken during reset time.





10.3.4 PIO Controller C Multiplexing

Table 10-4. Multiplexing on PIO Controller C

PIO Controller C			С		Application Usa	ge	
I/O Line	Peripheral A	Peripheral B	Comments	Reset State	Power Supply	Function	Comments
PC0	NANDOE	NCS6		I/O	VDDIOP		
PC1	NANDWE	NCS7		I/O	VDDIOP		
PC2	NWAIT	IRQ0		I/O	VDDIOP		
PC3	A25/CFRNW			A25	VDDIOP		
PC4	NCS4/CFCS0			I/O	VDDIOP		
PC5	NCS5/CFCS1			I/O	VDDIOP		
PC6	CFCE1			I/O	VDDIOP		
PC7	CFCE2			I/O	VDDIOP		
PC8	TXD0	PCK2		I/O	VDDIOP		
PC9	RXD0	РСК3		I/O	VDDIOP		
PC10	RTS0	SCK0		I/O	VDDIOP		
PC11	CTS0	FIQ		I/O	VDDIOP		
PC12	TXD1	NCS6		I/O	VDDIOP		
PC13	RXD1	NCS7		I/O	VDDIOP		
PC14	TXD2	SPI1_NPCS2		I/O	VDDIOP		
PC15	RXD2	SPI1_NPCS3		I/O	VDDIOP		
PC16	D16	TCLK0		I/O	VDDIOM		
PC17	D17	TCLK1		I/O	VDDIOM		
PC18	D18	TCLK2		I/O	VDDIOM		
PC19	D19	TIOA0		I/O	VDDIOM		
PC20	D20	TIOB0		I/O	VDDIOM		
PC21	D21	TIOA1		I/O	VDDIOM		
PC22	D22	TIOB1		I/O	VDDIOM		
PC23	D23	TIOA2		I/O	VDDIOM		
PC24	D24	TIOB2		I/O	VDDIOM		
PC25	D25	TF2		I/O	VDDIOM		
PC26	D26	TK2		I/O	VDDIOM		
PC27	D27	TD2		I/O	VDDIOM		
PC28	D28	RD2		I/O	VDDIOM		
PC29	D29	RK2		I/O	VDDIOM		
PC30	D30	RF2		I/O	VDDIOM		
PC31	D31	PCK1		I/O	VDDIOM		

10.3.5 System Interrupt

The System Interrupt in Source 1 is the wired-OR of the interrupt signals coming from:

- the SDRAM Controller
- the Debug Unit
- the Periodic Interval Timer
- the Real-Time Timer
- the Watchdog Timer
- the Reset Controller
- the Power Management Controller

The clock of these peripherals cannot be deactivated and Peripheral ID 1 can only be used within the Advanced Interrupt Controller.

10.3.6 External Interrupts

All external interrupt signals, i.e., the Fast Interrupt signal FIQ or the Interrupt signals IRQ0 to IRQ2, use a dedicated Peripheral ID. However, there is no clock control associated with these peripheral IDs.

10.4 External Bus Interface

- Integrates two External Memory Controllers:
 - Static Memory Controller
 - SDRAM Controller
- Additional logic for NAND Flash and CompactFlash support
 - NAND Flash support: 8-bit as well as 16-bit devices are supported
 - CompactFlash support: all modes (Attribute Memory, Common Memory, I/O, True IDE) are supported but the signals -IOIS16 (I/O and True IDE modes) and -ATA SEL (True IDE mode) are not handled.
- Optimized External Bus
 - 16- or 32-bit Data Bus
 - Up to 26-bit Address Bus, up to 64 Mbytes addressable
 - Eight Chip Selects, each reserved to one of the eight Memory Areas
 - Optimized pin multiplexing to reduce latencies on External Memories
- Configurable Chip Select Assignment Managed by EBI_CSA Register located in the MATRIX user interface
 - Static Memory Controller on NCS0
 - SDRAM Controller or Static Memory Controller on NCS1
 - Static Memory Controller on NCS2
 - Static Memory Controller on NCS3, Optional NAND Flash Support
 - Static Memory Controller on NCS4 NCS5, Optional CompactFlash Support
 - Static Memory Controller on NCS6 NCS7





10.5 Static Memory Controller

- External memory mapping, 256 Mbyte address space per Chip Select Line
- Up to Eight Chip Select Lines
- 8-, 16- or 32-bit Data Bus
- Multiple Access Modes supported
 - Byte Write or Byte Select Lines
 - Asynchronous read in Page Mode supported (4- up to 32-byte page size)
- Multiple device adaptability
 - Compliant with LCD Module
 - Control signal programmable setup, pulse and hold time for each Memory Bank
- Multiple Wait State Management
 - Programmable Wait State Generation
 - External Wait Request
 - Programmable Data Float Time
- Slow Clock Mode Supported

10.6 SDRAM Controller

- Supported Devices
 - Standard and Low Power SDRAM (Mobile SDRAM)
- · Numerous configurations supported
 - 2K, 4K, 8K Row Address Memory Parts
 - SDRAM with two or four Internal Banks
 - SDRAM with 16- or 32-bit Data Path
- Programming Facilities
 - Word, half-word, byte access
 - Automatic page break when Memory Boundary has been reached
 - Multibank Ping-pong Access
 - Timing parameters specified by software
 - Automatic refresh operation, refresh rate is programmable
- · Energy-saving Capabilities
 - Self-refresh, power down and deep power down modes supported
- Error detection
 - Refresh Error Interrupt
- SDRAM Power-up Initialization by software
- CAS Latency of 1, 2 and 3 supported
- Auto Precharge Command not used

10.7 Serial Peripheral Interface

- Supports communication with serial external devices
 - Four chip selects with external decoder support allow communication with up to fifteen peripherals
 - Serial memories, such as DataFlash and 3-wire EEPROMs
 - Serial peripherals, such as ADCs, DACs, LCD Controllers, CAN Controllers and Sensors
 - External co-processors
- · Master or slave serial peripheral bus interface
 - 8- to 16-bit programmable data length per chip select
 - Programmable phase and polarity per chip select
 - Programmable transfer delays between consecutive transfers and between clock and data per chip select
 - Programmable delay between consecutive transfers
 - Selectable mode fault detection
- · Very fast transfers supported
 - Transfers with baud rates up to MCK
 - The chip select line may be left active to speed up transfers on the same device

10.8 Two-wire Interface

- Compatibility with standard two-wire serial memory
- One, two or three bytes for slave address
- Sequential read/write operations

10.9 USART

- Programmable Baud Rate Generator
- 5- to 9-bit full-duplex synchronous or asynchronous serial communications
 - 1, 1.5 or 2 stop bits in Asynchronous Mode or 1 or 2 stop bits in Synchronous Mode
 - Parity generation and error detection
 - Framing error detection, overrun error detection
 - MSB- or LSB-first
 - Optional break generation and detection
 - By-8 or by-16 over-sampling receiver frequency
 - Hardware handshaking RTS-CTS
 - Receiver time-out and transmitter timeguard
 - Optional Multi-drop Mode with address generation and detection
 - Optional Manchester Encoding
- RS485 with driver control signal
- ISO7816, T = 0 or T = 1 Protocols for interfacing with smart cards
 - NACK handling, error counter with repetition and iteration limit
- · IrDA modulation and demodulation





- Communication at up to 115.2 Kbps
- Test Modes
 - Remote Loopback, Local Loopback, Automatic Echo

10.10 Synchronous Serial Controller

- Provides serial synchronous communication links used in audio and telecom applications (with CODECs in Master or Slave Modes, I²S, TDM Buses, Magnetic Card Reader and more).
- Contains an independent receiver and transmitter and a common clock divider.
- Offers a configurable frame sync and data length.
- Receiver and transmitter can be programmed to start automatically or on detection of different event on the frame sync signal.
- Receiver and transmitter include a data signal, a clock signal and a frame synchronization signal.

10.11 Timer Counter

- Three 16-bit Timer Counter Channels
- Wide range of functions including:
 - Frequency Measurement
 - Event Counting
 - Interval Measurement
 - Pulse Generation
 - Delay Timing
 - Pulse Width Modulation
 - Up/down Capabilities
- Each channel is user-configurable and contains:
 - Three external clock inputs
 - Five internal clock inputs
 - Two multi-purpose input/output signals
- Two global registers that act on all three TC Channels

10.12 Multimedia Card Interface

- Compatibility with MultiMedia Card Specification Version 2.2
- Compatibility with SD Memory Card Specification Version 1.0
- Cards clock rate up to Master Clock divided by 2
- Embedded power management to slow down clock rate when not used
- · Each MCI has two slots, each supporting
 - One slot for one MultiMedia Card bus (up to 30 cards) or
 - One SD Memory Card
- Support for stream, block and multi-block data read and write

10.13 USB

- USB Host Port:
 - Compliance with Open HCI Rev 1.0 specification
 - Compliance with USB V2.0 Full-speed and Low-speed Specification
 - Supports both Low-speed 1.5 Mbps and Full-speed 12 Mbps USB devices
 - Root hub integrated with two downstream USB ports
 - Two embedded USB transceivers
 - No overcurrent detection
 - Supports power management
 - Operates as a master on the Bus Matrix
- USB Device Port:
 - USB V2.0 full-speed compliant, 12 Mbits per second
 - Embedded USB V2.0 full-speed transceiver
 - Embedded dual-port RAM for endpoints
 - Suspend/Resume logic
 - Ping-pong mode (two memory banks) for isochronous and bulk endpoints
 - Six general-purpose endpoints:
 - Endpoint 0: 8 bytes, no ping-pong mode
 - Endpoint 1, Endpoint 2: 64 bytes, ping-pong mode
 - Endpoint 3: 64 bytes, no ping-pong mode
 - Endpoint 4, Endpoint 5: 256 bytes, ping-pong mode
- Embedded pad pull-up configurable via USB_PUCR Register located in the MATRIX user interface

10.14 LCD Controller

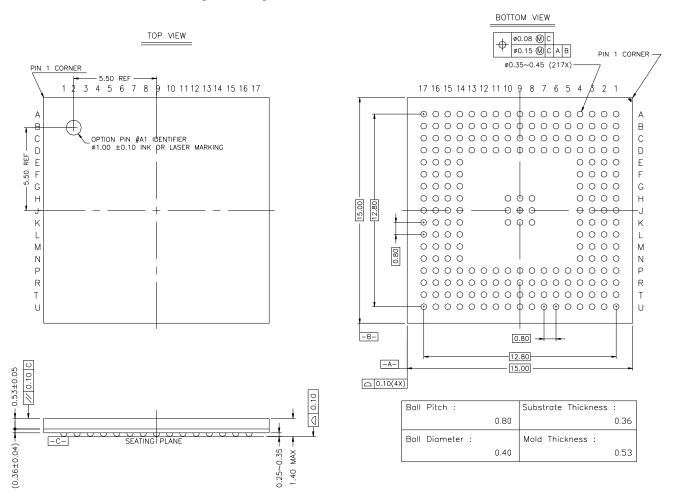
- Single and Dual scan color and monochrome passive STN LCD panels supported
- Single scan active TFT LCD panels supported.
- 4-bit single scan, 8-bit single or dual scan, 16-bit dual scan STN interfaces supported
- Up to 24-bit single scan TFT interfaces supported
- Up to 16 gray levels for mono STN and up to 4096 colors for color STN displays
- 1, 2 bits per pixel (palletized), 4 bits per pixel (non-palletized) for mono STN
- 1, 2, 4, 8 bits per pixel (palletized), 16 bits per pixel (non-palletized) for color STN
- 1, 2, 4, 8 bits per pixel (palletized), 16, 24 bits per pixel (non-palletized) for TFT
- Single clock domain architecture
- Resolution supported up to 2048 x 2048





11. Package Drawing

Figure 11-1. 217-ball LFBGA Package Drawing



12. AT91SAM9261S Ordering Information

 Table 12-1.
 AT91SAM9261S Ordering Information

0	Ordering Code	Package	Package Type	Temperature Operating Range
AT9	91SAM9261S-CJ	BGA217	RoHS-compliant	Industrial -40°C to 85°C
AT91	1SAM9261SB-CU	BGA217	RoHS-compliant	Industrial -40°C to 85°C





13. Revision History

In the table below the most recent version of the datasheet appears first.

Doc. Rev.	Comments	Change Request Ref.
6242ES	Section 8.1.2.1 "BMS = 1, Boot on Embedded ROM" updated.	6387
6242DS	"Features" Additional Embedded Memories, 16 Kbytes SRAM updated. Debug Unit (DBGU) updated.	5848 5846
6242CS	Section 12. "AT91SAM9261S Ordering Information" Updated with Revision B Parts: AT91SAM9261SB-CU Section 7.2 "Debug and Test Features", removed ETM9 list.	5487 5794
6242BS	Section 12. "AT91SAM9261S Ordering Information" added to document.	
6242AS	First Issue	



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