Features

- Single-voltage Operation
 - 5V Read
 - 5V Reprogramming
- Fast Read Access Time 55 ns
- Internal Program Control and Timer
- Sector Architecture
 - One 16K Bytes Boot Block with Programming Lockout
 - Two 8K Bytes Parameter Blocks
 - Eight Main Memory Blocks (One 32K Bytes, Seven 64K Bytes)
- Fast Erase Cycle Time 6 Seconds
- Byte-by-Byte Programming 20 µs/Byte Typical
- Hardware Data Protection
- DATA Polling for End of Program Detection
- Low Power Dissipation
 - 20 mA Active Current
 - 70 µA CMOS Standby Current
- Typical 10,000 Write Cycles

Description

The AT49F040A is a 5-volt only in-system reprogrammable Flash memory. Its 4 megabits of memory is organized as 524,288 words by 8 bits. Manufactured with Atmel's advanced nonvolatile CMOS technology, the device offers access times to 55 ns with power dissipation of just 110 mW over the commercial temperature range.

Pin Configurations

Pin Name	Function
A0 - A18	Addresses
CE	Chip Enable
ŌĒ	Output Enable
WE	Write Enable
I/O0 - I/O7	Data Inputs/Outputs

PLCC Top View

		⊐ A12	⊐ A15	⊐ A16	⊐ A18	DVCC	M] A17	
	<	4	e	2	-	32	31	8	1
A7 🗆	5				0	0.5	0.5	°29	🗆 A14
A6 🗆	6							28	🗆 A13
A5 🗆	7							27	🗆 A8
A4 🗆	8							26	🗆 A9
A3 🗆	9							25	🗆 A11
A2 🗆	1(0						24	D OE
A1 🗆	1	1						23	🗆 A10
A0 🗆	1:	2						22	
I/O0 🗆	1:	3 ⁴	15	16	17	18	19	റ്റ ²¹	□ 1/07
		1/01	I/02 []	GND []	I/03 []	/04 □	1/05	/06 □	-

DIP Top V	'iew
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		\bigcirc		
A18 🗆	1		32	D vcc
A16 🗆	2		31	D WE
A15 🗆	3		30	D A17
A12 🗆	4		29	D A14
A7 🗆	5		28	🗆 A13
A6 🗆	6		27	🗆 A8
A5 🗆	7		26	🗆 A9
A4 🗆	8		25	A11
АЗ 🗆	9		24	
A2 🗆	10		23	A10
A1 🗆	11		22	D CE
A0 🗆	12		21	1/07
I/O0 🗆	13		20	1/06
I/O1 🗆	14		19	□ I/O5
I/O2 🗆	15		18	1/04
GND 🗆	16		17	1/03
]

TSOP Top View (8 x 20 mm) Type 1

		((
A11 🖂	1		32 🗆 ŌE
A9 🕅	20		31 🗖 A10
A8 🗔	3		30 🗔 CE
A13 🗔	4		29 🗖 1/07
A14 🗔	5		28 🔲 1/06
A17 🗔	6		27 🔲 1/05
WE	7		26 🗔 1/04
VCC 🖂	8		25 🔲 1/03
A18 🗔	9		24 🗖 GND
A16 🗔	10		23 🗖 1/02
A15 🚞	11		22 🔲 1/01
A12 🗔	12		21 🔲 1/00
A7 🗔	13		20 🗖 A0
A6 🚞	14		19 🗖 A1
A5 🚞	15		18 🗖 A2
A4 🗔	16	((17 🗖 A3



4-megabit (512K x 8) 5-volt Only Flash Memory

AT49F040A

3359A-FLASH-6/03



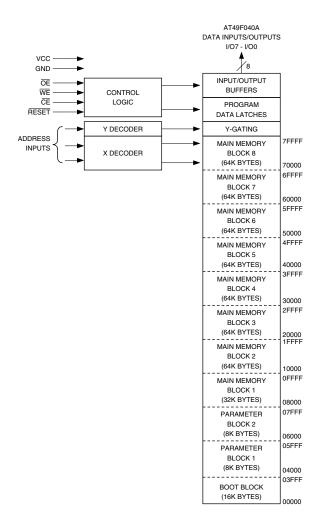


When the device is deselected, the CMOS standby current is less than 70 μ A. To allow for simple in-system reprogrammability, the AT49F040A does not require high input voltages for programming. Five-volt-only commands determine the read and programming operation of the device. Reading data out of the device is similar to reading from an EPROM; it has standard \overline{CE} , \overline{OE} , and \overline{WE} inputs to avoid bus contention. Reprogramming the AT49F040A is performed by erasing a block of data and then programming on a byte by byte basis. The byte programming time is a fast 20 μ s. The end of a program cycle can be optionally detected by the DATA polling feature. Once the end of a byte program cycle has been detected, a new access for a read or program can begin. The typical number of program and erase cycles is in excess of 10,000 cycles.

The device is erased by executing the erase command sequence; the device internally controls the erase operations. There are two 8K byte parameter block sections, eight main memory blocks, and one boot block.

The device has the capability to protect the data in the boot block; this feature is enabled by a command sequence. The 16K-byte boot block section includes a reprogramming lock out feature to provide data integrity. The boot sector is designed to contain user secure code, and when the feature is enabled, the boot sector is permanently protected from being reprogrammed.





Device Operation

READ: The AT49F040A is accessed like an EPROM. When \overline{CE} and \overline{OE} are low and \overline{WE} is high, the data stored at the memory location determined by the address pins is asserted on the outputs. The outputs are put in the high impedance state whenever \overline{CE} or \overline{OE} is high. This dual-line control gives designers flexibility in preventing bus contention.

COMMAND SEQUENCES: When the device is first powered on it will be reset to the read or standby mode depending upon the state of the control line inputs. In order to perform other device functions, a series of command sequences are entered into the device. The command sequences are shown in the Command Definitions table. The command sequences are written by applying a low pulse on the \overline{WE} or \overline{CE} input with \overline{CE} or \overline{WE} low (respectively) and \overline{OE} high. The address is latched on the falling edge of \overline{CE} or \overline{WE} , whichever occurs last. The data is latched by the first rising edge of \overline{CE} or \overline{WE} . Standard microprocessor write timings are used. The address locations used in the command sequences are not affected by entering the command sequences.

ERASURE: Before a byte can be reprogrammed, the main memory block or parameter block which contains the byte must be erased. The erased state of the memory bits is a logical "1". The entire device can be erased at one time by using a 6-byte software code. The software chip erase code consists of 6-byte load commands to specific address locations with a specific data pattern (please refer to the Chip Erase Cycle Waveforms).

After the software chip erase has been initiated, the device will internally time the erase operation so that no external clocks are required. The maximum time needed to erase the whole chip is t_{EC} . If the boot block lockout feature has been enabled, the data in the boot sector will not be erased.

CHIP ERASE: If the boot block lockout has been enabled, the Chip Erase function will erase Parameter Block 1, Parameter Block 2, Main Memory Block 1 - 8 but not the boot block. If the Boot Block Lockout has not been enabled, the Chip Erase function will erase the entire chip. After the full chip erase the device will return back to read mode. Any command during chip erase will be ignored.

SECTOR ERASE: As an alternative to a full chip erase, the device is organized into sectors that can be individually erased. There are two 8K-byte parameter block sections and eight main memory blocks. The 8K-byte parameter block sections and the eight main memory blocks can be independently erased and reprogrammed. The Sector Erase command is a six bus cycle operation. The sector address is latched on the falling \overline{WE} edge of the sixth cycle while the 30H data input command is latched at the rising edge of \overline{WE} . The sector erase starts after the rising edge of \overline{WE} of the sixth cycle. The erase operation is internally controlled; it will automatically time to completion.

BYTE PROGRAMMING: Once the memory array is erased, the device is programmed (to a logical "0") on a byte-by-byte basis. Please note that a data "0" cannot be programmed back to a "1"; only erase operations can convert "0"s to "1"s. Programming is accomplished via the internal device command register and is a 4 bus cycle operation (please refer to the Command Definitions table). The device will automatically generate the required internal program pulses.

The program cycle has addresses latched on the falling edge of \overline{WE} or \overline{CE} , whichever occurs last, and the data latched on the rising edge of \overline{WE} or \overline{CE} , whichever occurs first. Programming is completed after the specified t_{BP} cycle time. The DATA polling feature may also be used to indicate the end of a program cycle.

BOOT BLOCK PROGRAMMING LOCKOUT: The device has one designated block that has a programming lockout feature. This feature prevents programming of data in the designated block once the feature has been enabled. The size of the block is 16K bytes. This block, referred to as the boot block, can contain secure code that is used to bring up the system.





Enabling the lockout feature will allow the boot code to stay in the device while data in the rest of the device is updated. This feature does not have to be activated; the boot block's usage as a write protected region is optional to the user. The address range of the boot block is 00000 to 03FFF.

Once the feature is enabled, the data in the boot block can no longer be erased or programmed. Data in the main memory block can still be changed through the regular programming method. To activate the lockout feature, a series of six program commands to specific addresses with specific data must be performed. Please refer to the Command Definitions table.

BOOT BLOCK LOCKOUT DETECTION: A software method is available to determine if programming of the boot block section is locked out. When the device is in the software product identification mode (see Software Product Identification Entry and Exit sections) a read from address location 00002H will show if programming the boot block is locked out. If the data on I/O0 is low, the boot block can be programmed; if the data on I/O0 is high, the program lockout feature has been activated and the block cannot be programmed. The software product identification exit code should be used to return to standard operation.

PRODUCT IDENTIFICATION: The product identification mode identifies the device and manufacturer as Atmel. It may be accessed by hardware or software operation. The hardware operation mode can be used by an external programmer to identify the correct programming algorithm for the Atmel product.

For details, see Operating Modes (for hardware operation) or Software Product Identification. The manufacturer and device code is the same for both modes.

DATA POLLING: The AT49F040A features DATA polling to indicate the end of a program cycle. During a program cycle an attempted read of the last byte loaded will result in the complement of the loaded data on I/O7. Once the program cycle has been completed, true data is valid on all outputs and the next cycle may begin. DATA polling may begin at any time during the program cycle.

TOGGLE BIT: In addition to DATA polling the AT49F040A provides another method for determining the end of a program or erase cycle. During a program or erase operation, successive attempts to read data from the device will result in I/O6 toggling between one and zero. Once the program cycle has completed, I/O6 will stop toggling and valid data will be read. Examining the toggle bit may begin at any time during a program cycle.

HARDWARE DATA PROTECTION: Hardware features protect against inadvertent programs to the AT49F040A in the following ways: (a) V_{CC} sense: if V_{CC} is below 3.8V (typical), the program function is inhibited. (b) Program inhibit: holding any one of \overline{OE} low, \overline{CE} high or \overline{WE} high inhibits program cycles. (c) Noise filter: pulses of less than 15 ns (typical) on the \overline{WE} or \overline{CE} inputs will not initiate a program cycle.

4

Command Definition (in Hex)⁽¹⁾

Command	Bus	1st Bus Cycle		2nd Bus Cycle		3rd Bus Cycle		4th Bus Cycle		5th Bus Cycle		6th Bus Cycle	
Sequence	Cycles	Addr	Data	Addr	Data	Addr	Data	Addr	Data	Addr	Data	Addr	Data
Read	1	Addr	D _{OUT}										
Chip Erase	6	555	AA	AAA ⁽²⁾	55	555	80	555	AA	AAA	55	555	10
Sector Erase	6	555	AA	AAA	55	555	80	555	AA	AAA	55	SA ⁽⁵⁾	30
Byte Program	4	555	AA	AAA	55	555	A0	Addr	D _{IN}				
Boot Block Lockout ⁽³⁾	6	555	AA	AAA	55	555	80	555	AA	AAA	55	555	40
Product ID Entry	3	555	AA	AAA	55	555	90						
Product ID Exit ⁽⁴⁾	3	555	AA	AAA	55	555	F0						
Product ID Exit ⁽⁴⁾	1	XXXX	F0										

Notes: 1. The DATA FORMAT in each bus cycle is as follows: I/O7 - I/O0 (Hex). The address format in each bus cycle is as follows: A11 - A0 (Hex); A11 - A18 (don't care).

2. Since A11 is don't care, AAA can be replaced with 2AA.

3. The 16K byte boot sector has the address range 00000H to 03FFFH.

4. Either one of the Product ID Exit commands can be used.

- 5. SA = sector addresses:
 - SA = 00000 to 03FFF for BOOT BLOCK
 - SA = 04000 to 05FFF for PARAMETER BLOCK 1
 - SA = 06000 to 07FFF for PARAMETER BLOCK 2
 - SA = 08000 to FFFF for MAIN MEMORY ARRAY BLOCK 1
 - SA = 10000 to 1FFFF for MAIN MEMORY ARRAY BLOCK 2
 - SA = 20000 to 2FFFF for MAIN MEMORY ARRAY BLOCK 3
 - SA = 30000 to 3FFFF for MAIN MEMORY ARRAY BLOCK 4
 - SA = 40000 to 4FFFF for MAIN MEMORY ARRAY BLOCK 5
 - SA = 50000 to 5FFFF for MAIN MEMORY ARRAY BLOCK 6
 - SA = 60000 to 6FFFF for MAIN MEMORY ARRAY BLOCK 7
 - SA = 70000 to 7FFFF for MAIN MEMORY ARRAY BLOCK 8

Absolute Maximum Ratings*

Temperature Under Bias55°C to +125°C	Stresses beyond those listed under "Absolute Maxi- mum Ratings" may cause permanent damage to the
Storage Temperature65°C to +150°C	device. This is a stress rating only and functional operation of the device at these or any other condi-
All Input Voltages	tions beyond those indicated in the operational sec-
(including NC Pins)	tions of this specification is not implied. Exposure to
with Respect to Ground0.6V to +6.25V	absolute maximum rating conditions for extended periods may affect device reliability.
All Output Voltages	periods may arrest device reliability.
with Respect to Ground0.6V to V_{CC} + 0.6V	
Voltage on $\overline{\text{OE}}$ with Respect to Ground0.6V to +13.5V	





DC and AC Operating Range

		AT49F040A-55	AT49F040A-70
Operating Temperature (Case)	Ind.	-40° C - 85° C	-40° C - 85° C
V _{CC} Power Supply		5V ± 10%	5V ± 10%

Operating Modes

Mode	CE	ŌE	WE	Ai	I/O
Read	V _{IL}	V _{IL}	V _{IH}	Ai	D _{OUT}
Program/Erase ⁽²⁾	V _{IL}	V _{IH}	V _{IL}	Ai	D _{IN}
Standby/Write Inhibit	V _{IH}	X ⁽¹⁾	х	х	High Z
Dre even labibit	Х	х	V _{IH}		
Program Inhibit	Х	V _{IL}	х		
Output Disable	Х	V _{IH}	х		High Z
Reset	Х	х	х	х	High Z
Product Identification					
He where we				A1 - A18 = V_{IL} , A9 = V_{H} , ⁽³⁾ A0 = V_{IL}	Manufacturer Code ⁽⁴⁾
Hardware	V _{IL}	V _{IL}	V _{IH}	A1 - A18 = V_{IL} , A9 = $V_{H_1}^{(3)}$ A0 = V_{IH}	Device Code ⁽⁴⁾
Software ⁽⁵⁾				A0 = V _{IL} , A1 - A18 =V _{IL}	Manufacturer Code ⁽⁴⁾
Sonware				$A0 = V_{IH}, A1 - A18 = V_{IL}$	Device Code ⁽⁴⁾

Notes: 1. X can be V_{IL} or V_{IH.} 2. Refer to AC Programming Waveforms.

3. $V_{\rm H} = 12.0V \pm 0.5V$.

4. Manufacturer Code: 1FH, Device Code: 13H.

5. See details under Software Product Identification Entry/Exit.

DC Characteristics

Symbol	Parameter	Condition	Min	Max	Units
ILI	Input Load Current	$V_{IN} = 0V$ to V_{CC}		10	μA
I _{LO}	Output Leakage Current	$V_{I/O} = 0V$ to V_{CC}		10	μA
I _{SB1}	V _{CC} Standby Current CMOS	$\overline{CE} = V_{CC} - 0.3V$ to V_{CC}		70	μA
I _{SB2}	V _{CC} Standby Current TTL	$\overline{CE} = 2.0V$ to V_{CC}		1	mA
I _{CC} ⁽¹⁾	V _{CC} Active Current	f = 5 MHz; I _{OUT} = 0 mA		20	mA
V _{IL}	Input Low Voltage			0.8	V
V _{IH}	Input High Voltage		2.0		V
V _{OL}	Output Low Voltage	I _{OL} = 2.1 mA		0.45	V
V _{OH1}	Output High Voltage	I _{OH} = -400 μA	2.4		V
V _{OH2}	Output High Voltage CMOS	I _{OH} = -100 μA; V _{CC} = 4.5V	4.2		V

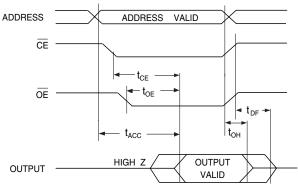
1. In the erase mode, $I_{\rm CC}$ is 90 mA. Note:

6

AC Read Characteristics

)40A-55	AT49F0		
Symbol	Parameter	Min	Max	Min	Max	Units
t _{ACC}	Address to Output Delay		55		70	ns
t _{CE} ⁽¹⁾	CE to Output Delay		55		70	ns
t _{OE} ⁽²⁾	OE to Output Delay	0	30	0	35	ns
$t_{DF}^{(3)(4)}$	CE or OE to Output Float	0	25	0	25	ns
t _{OH}	Output Hold from OE, CE or Address, whichever occurred first	0		0		ns

AC Read Waveforms ⁽¹⁾⁽²⁾⁽³⁾⁽⁴⁾



- Notes:

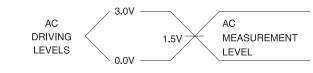
 <u>CE</u> may be delayed up to t_{ACC} t_{CE} after the address transition without impact on t_{ACC}.
 <u>OE</u> may be delayed up to t_{CE} t_{OE} after the falling edge of <u>CE</u> without impact on t_{CE} or by t_{ACC} t_{OE} after an address change without impact on t_{ACC}.
 t_{DF} is specified from <u>OE</u> or <u>CE</u> whichever occurs first (CL = 5 pF).

 - 4. This parameter is characterized and is not 100% tested.



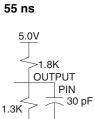


Input Test Waveform and Measurement Level



t_R, t_F < 5 ns

Output Load Test



Pin Capacitance

$f = 1 \text{ MHz}, T = 25^{\circ}C^{(1)}$

Symbol	Тур	Мах	Units	Conditions
C _{IN}	4	6	pF	$V_{IN} = 0V$
C _{OUT}	8	12	pF	$V_{OUT} = 0V$

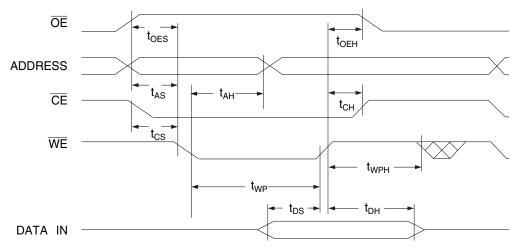
Note: 1. This parameter is characterized and is not 100% tested.

AC Byte Load Characteristics

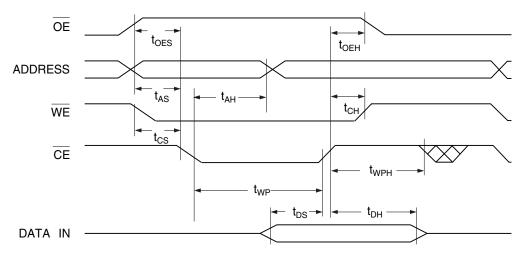
Symbol	Parameter	Min	Max	Units
t _{AS} , t _{OES}	Address, OE Set-up Time	0		ns
t _{AH}	Address Hold Time	25		ns
t _{CS}	Chip Select Set-up Time	0		ns
t _{CH}	Chip Select Hold Time	0		ns
t _{WP}	Write Pulse Width (\overline{WE} or \overline{CE})	20		ns
t _{DS}	Data Set-up Time	20		ns
t _{DH} , t _{OEH}	Data, OE Hold Time	0		ns
t _{WPH}	Write Pulse Width High	20		ns

AC Byte Load Waveforms

WE Controlled



CE Controlled



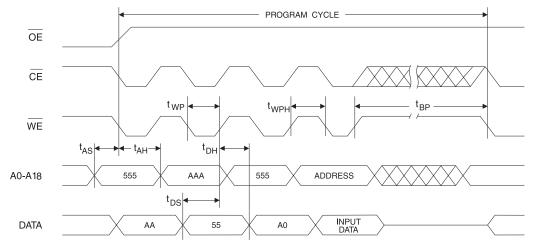




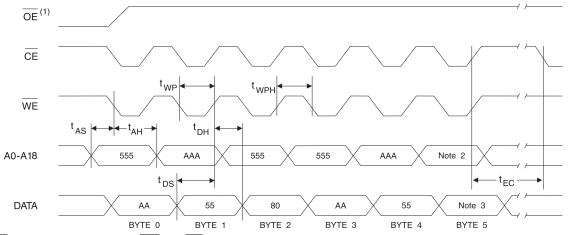
Program Cycle Characteristics

Symbol	Parameter	Min	Тур	Max	Units	
t _{BP}	Byte Programming Time		20	40	μs	
t _{AS}	Address Set-up Time	0			ns	
t _{AH}	Address Hold Time	25			ns	
t _{DS}	Data Set-up Time	20			ns	
t _{DH}	Data Hold Time	0			ns	
t _{WP}	Write Pulse Width	20			ns	
t _{WPH}	Write Pulse Width High	20			ns	
t _{EC}	Erase Cycle Time		6	7	seconds	

Program Cycle Waveforms



Sector or Chip Erase Cycle Waveforms



- Notes: 1. \overline{OE} must be high only when \overline{WE} and \overline{CE} are both low.
 - 2. For chip erase, the address should be 555. For sector erase, the address depends on what sector is to be erased. (See note 4 under command definitions.)
 - 3. For chip erase, the data should be 10H, and for sector erase, the data should be 30H.

10 **AT49F040A**

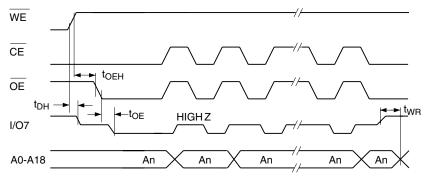
Data Polling Characteristics⁽¹⁾

Symbol	Parameter	Min	Тур	Max	Units
t _{DH}	Data Hold Time	10			ns
t _{OEH}	OE Hold Time	10			ns
t _{OE}	OE to Output Delay ⁽²⁾				ns
t _{wR}	Write Recovery Time	0			ns

Notes: 1. These parameters are characterized and not 100% tested.

2. See t_{OE} spec in AC Read Characteristics.

Data Polling Waveforms



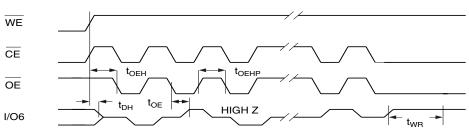
Toggle Bit Characteristics⁽¹⁾

Symbol	Parameter	Min	Тур	Max	Units
t _{DH}	Data Hold Time	10			ns
t _{OEH}	OE Hold Time	10			ns
t _{OE}	OE to Output Delay ⁽²⁾				ns
t _{OEHP}	OE High Pulse	50			ns
t _{wR}	Write Recovery Time	0			ns

Notes: 1. These parameters are characterized and not 100% tested.

2. See t_{OE} spec in AC Read Characteristics.

Toggle Bit Waveforms⁽¹⁾⁽²⁾⁽³⁾

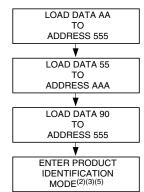


- Notes: 1. Toggling either \overline{OE} or \overline{CE} or both \overline{OE} and \overline{CE} will operate toggle bit. The t_{OEHP} specification must be met by the toggling input(s).
 - 2. Beginning and ending state of I/O6 will vary.
 - 3. Any address location may be used but the address should not vary.

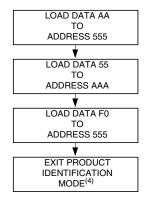




Software Product Identification Entry⁽¹⁾

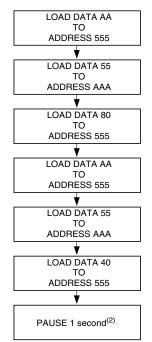


Software Product Identification Exit⁽¹⁾



LOAD DATA F0
то
ANY ADDRESS
V
EXIT PRODUCT
IDENTIFICATION
MODE ⁽⁴⁾

Boot Block Lockout Feature Enable Algorithm⁽¹⁾



Notes: 1. Data Format: I/O7 - I/O0 (Hex); Address Format: A11 - A0 (Hex).
2. Boot block lockout feature enabled.

- Notes: 1. Data Format: I/O7 I/O0 (Hex); Address Format: A11 - A0 (Hex).
 - A1 A18 = V_{IL}. Manufacture Code is read for A0 = V_{IL}; Device Code is read for A0 = V_{IH}. Additional Device Code is read for address 0003H
 The device does not remain in identification mode
 - if powered down.
 - 4. The device returns to standard operation mode.
 - 5. Manufacturer Code: 1FH Device Code: 13H Additional Device Code: 0FH

AT49F040A Ordering Information

t _{ACC}	l _{cc} (mA)		I _{CC} (mA)		
(ns)	Active	Standby	Ordering Code	Package	Operation Range
55	25	0.1	AT49F040A-55JI	32J	Industrial
			AT49F040A-55PI	32P6	(-40° to 85°C)
			AT49F040A-55TI	32T	
70	25	0.1	AT49F040A-70JI	32J	Industrial
			AT49F040A-70PI	32P6	(-40° to 85°C)
			AT49F040A-70TI	32T	

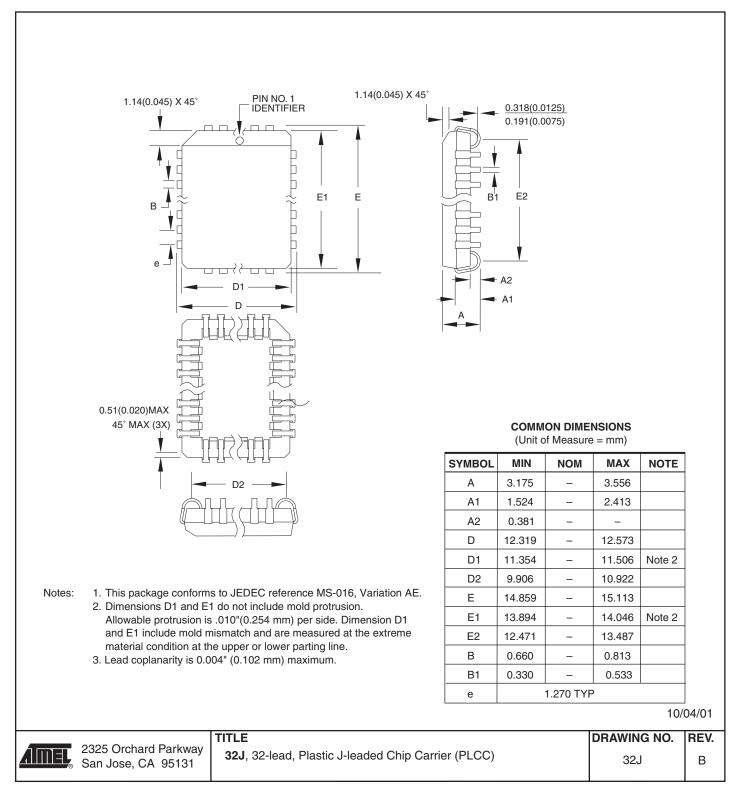
	Package Type
32J	32-lead, Plastic J-leaded Chip Carrier Package (PLCC)
32P6	32-pin, 0.600" Wide, Plastic Dual Inline Package (PDIP)
32T	32-lead, Plastic Thin Small Outline Package (TSOP) (8 x 20 mm)





Packaging Information

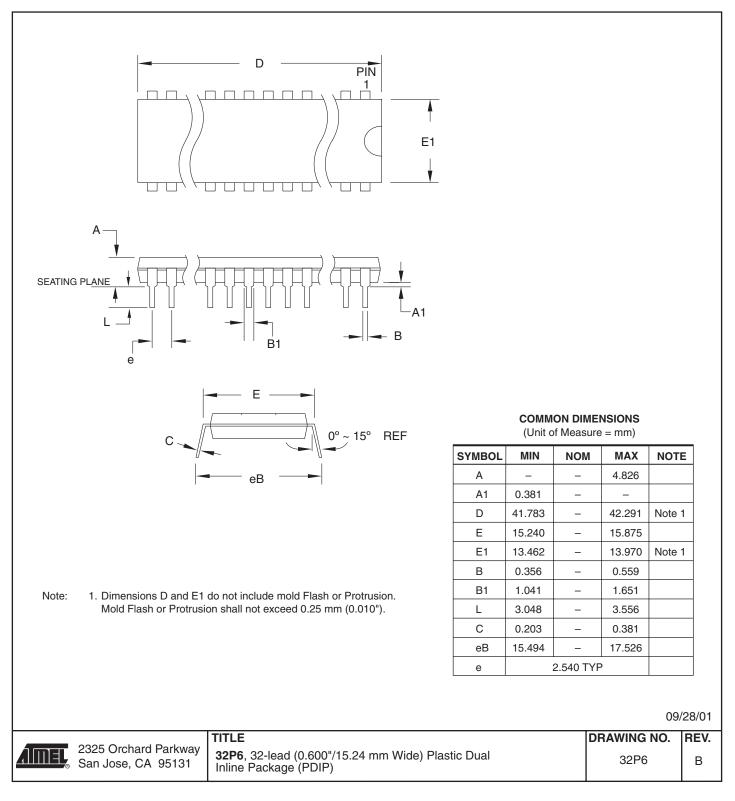




14 AT49F040A

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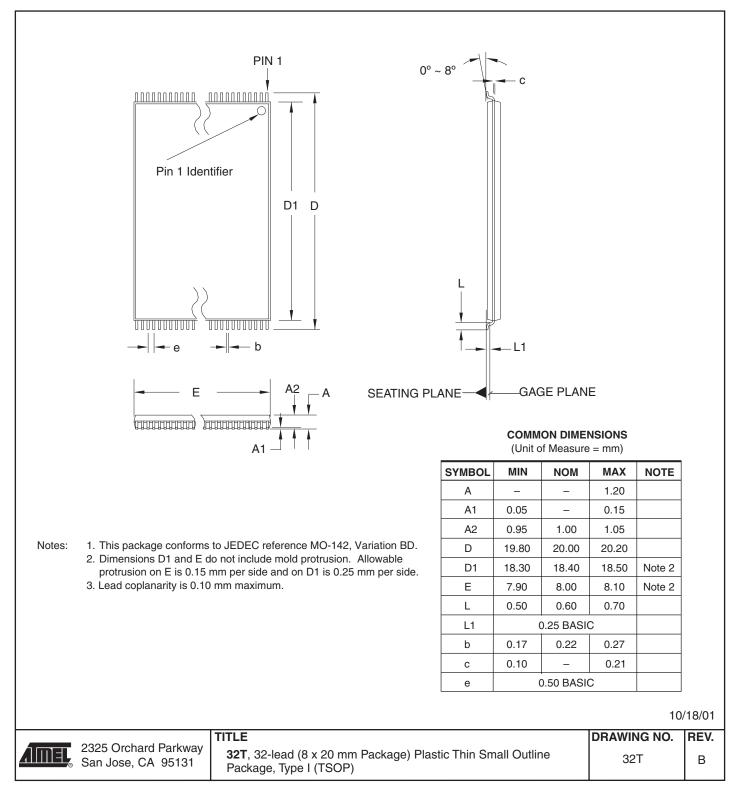
32P6 - PDIP







32T – TSOP





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